



AUGUST 23-24-25, 2019
CINQUANTENAIRE



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PRESENTATION OF A PROTOTYPE - REGULATIONS

We're celebrating the 6th edition of the Brussels Games Festival by organizing a prototype contest that introduces the "games of tomorrow". The selected games will compete for the public award "Golden Meeple Pis". The winner will be invited to the ProtoLab at the Cannes Games Festival, which takes place from the 21st to the 23rd of February, 2019. The ProtoLab is a platform that encourages experiments and exchanges. Authors can exhibit their work there and meet professionals from the board gaming industry. They will also discover the complexities of the tabletop gaming market.

HOW TO APPLY

The event is open to creative minds of all ages and nationalities. Candidates must apply by submitting a dossier that consists of the following documents:

- the **game form and general information** (to be filled in directly using the electronic form found at: <https://goo.gl/forms/iUnuCokZvRapRET63>)
- the **game rules in PDF format** (at least the basic instructions),
- a **picture of the game as it's being played**.

DEADLINE AND SELECTION

We kindly ask that candidates send their **dossier** to Alexis **before May 5th**:
protozone@brusselsgamesfestival.be.

The BGF's organizers will then make a selection based on the received dossiers. Candidates will be informed of the jury's decision **by June 2nd**.

Authors that were selected must then confirm their presence **before June 16th**. If they do not confirm, their spot will go to another game author that wasn't initially selected.

DATES AND TIMES OF THE PROTO ZONE

The selected authors are expected to be present at the festival on Saturday, August 25th and Sunday, August 26th, 2019. They must have someone present at their booth at all times :

- **from 11am until 8pm on Saturday, August 24th**
- **from 11am until 7pm on Sunday, August 25th**

Authors that weren't selected, can still present their prototype for free at the « game night » on Saturday, August 24th at 8:30pm, depending on the number of tables we have available.

PARTICIPATION FEE

The selected authors are asked to wire transfer **the amount of €15** in advance. This amount covers the booth rent, a sandwich for lunch and two drinks per day.

CONDITIONS FOR PARTICIPATION

All tabletop games in the broadest sense of the word will stand a chance of being selected, provided that they meet the following criteria:

1. The game has not yet been published and is currently not in production.
2. The game wasn't already selected for the BGF 2018.

Furthermore, the organizers of the BGF retain the right to reject a game which has a theme that's deemed inappropriate, considering the festival's broad target audience and family atmosphere.

SELECTION PROCEDURE FOR THE GAMES

The games will be judged based on the following criteria:

- quality of the rule set,
- how innovative the game's mechanisms are.

The **rulebook** must be written in French, Dutch or English and **in PDF format** (less than 10mb in size, uncompressed). We expressly ask that **the name of the author is not mentioned in the rulebook**, because the jury would like to make an anonymous and objective decision. The metadata of the files also cannot contain any information that refers to the author(s).

The rulebook content is something we leave up to the authors, but we kindly ask that you include the following elements in order to facilitate the reading process:

- Brief description of the game and its theme
- General information about the game:
 - o Game length
 - o Number of players
 - o Age requirements
- Description of the function of each of the components
- Game visuals
- Description of how the game is played:
 - o Setup
 - o Description of the game's phases
 - o Detailed description of each phase
 - o Examples of a phase, if this would make the rules easier to grasp
 - o Victory conditions
 - o Other useful information

CONTEST AND PUBLIC AWARD

All visitors of the festival will receive a form that they can use to vote for their favorite prototype. Polls will be closed on Sunday, August 25th at 5pm. At 6pm there will be an award ceremony.

OPENING NIGHT

The BGF invites all selected authors to the opening night on **Friday, August 23th at 8:30pm**. Several publishers will be present and we will be organizing a "speed playing" event. Authors will get the chance to present their game to various publishers in 10-minute sessions, showing them how a round of their game works. For the authors, this is a unique opportunity to present their game to a large panel of professionals and to network with them. More information about the opening night will be announced after the selection procedure.